



eolang: L^AT_EX Package for Formulas and Graphs of EO Programming Language and φ -calculus*

Yegor Bugayenko
yegor256@gmail.com

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NB! You must run T_EX processor with `--shell-escape` option and you must have [Perl](#) installed.

1 Introduction

This package helps you print formulas of φ -calculus, which is a formal foundation of [EO](#) programming language. The calculus was introduced by Bugayenko (2021) and later formalized by Kudasov et al. (2022). Here is how you render a simple expression:

$ \begin{aligned} a &\mapsto \llbracket \\ &\quad \rho \mapsto \xi.b, \\ &\quad b \mapsto \llbracket c \mapsto \text{fn}(56), \\ &\quad \quad \varphi \mapsto \text{hello}(\xi), \\ &\quad \quad \Delta \mapsto 01\text{-FE-C3} \rrbracket \rrbracket, \\ x &\mapsto \llbracket \alpha_0 \mapsto \emptyset \rrbracket \end{aligned} $	<pre> 1 \documentclass{article} 2 \pagestyle{empty} 3 \usepackage{eolang} 4 \begin{document} 5 \begin{phiquestion*} 6 a -> [[7 ^ !-> \$.b, 8 b -> [[c -> fn (56), 9 @ -> hello (\$), 10 \Delta ~> 01-FE-C3]]], 11 12 x -> [[\alpha_0 -> ?]] 13 \end{phiquestion*} 14 \end{document} </pre>
--	--

`phiquestion (env)` The environment `phiquestion` lets you write a φ -calculus expressions using simple

*The sources are in GitHub at [objectionary/eolang.sty](https://github.com/objectionary/eolang.sty)

plain-text notation, where:

- “@” maps to “ φ ” (`\varphi`),
- “^” maps to “ ρ ” (`\rho`),
- “\$” maps to “ ξ ” (`\xi`),
- “&” maps to “ σ ” (`\sigma`),
- “?” maps to “ \emptyset ” (`\varnothing`),
- “->” maps to “ \mapsto ” (`\mapsto`),
- “!->” maps to “ \mapsto ” (`\mapsto`),
- “~>” maps to “ \dashrightarrow ” (`\dashrightarrow`),
- “[[” maps to “ \llbracket ” (`\llbracket`),
- “]]” maps to “ \rrbracket ” (`\rrbracket`),
- “|abc|” maps to “ \texttt{abc} ” (`\texttt{abc}`).

Also, a few symbols are supported for φ PU architecture:

- “-abc>” maps to “ $\xrightarrow{\text{ABC}}$ ” (`\xrightarrow{\text{ABC}}`),
- “:=” maps to “ \vDash ” (`\vDash`).

`\phiq` The command `\phiq` lets you inline a φ -calculus expressions using the same simple plain-text notation:

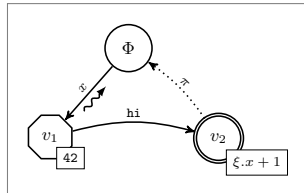
A simple object $x \mapsto$
 $\llbracket \varphi \mapsto y \rrbracket$ is a decorator
of the data object
 $y \mapsto \llbracket \Delta \dashrightarrow 42 \rrbracket$.

```

1 \documentclass{article}
2 \usepackage[paperwidth=2in]{geometry}
3 \pagestyle{empty}
4 \usepackage{eolang}
5 \begin{document}
6 A simple object
7 \phiq{x -> [[@ -> y]]}
8 is a decorator of
9 the data object
10 \phiq{y -> [[\Delta ~> 42]]}.
11 \end{document}

```

`sodg (env.)` The environment `sodg` allows you to draw a [SODG](#) graph:



```

1 \documentclass{article}
2 \pagestyle{empty}
3 \usepackage{eolang}
4 \begin{document}
5 \begin{sodg}
6 v0
7 v1 xy:v0,-2,+1 data:|42|
8 v0->v1 a:$x$ rho
9 v2 xy:v0,+1,+1 atom:$\xi.x+1$
10 v1->v2 a:|hi| bend:-15
11 v2->v0 pi bend:10
12 \end{sodg}
13 \end{document}

```

The content of the environment is parsed line by line. Markers in each line are separated by a single space. The first marker is either a unique name of a vertex, like v_1 in the example above, or an edge, like $v_0 \rightarrow v_1$. All other markers are either unary like ρ or binary like $\text{atom}:\$ \backslash x_i . x+1 \$$. Binary markers have two parts, separated by colon. The following markers are supported for a vertex:

- “data: [<box>]” makes it a data vertex with an optional attached <box>,
- “atom: [<box>]” makes it an atom with an optional attached <box>,
- “box:<txt>” attaches a <box> to it,
- “xy:<v>,<r>,<d>” places this vertex in a position relative to the vertex <v>, shifting it right by <r> and down by <d> centimetres.

The following markers are supported for an edge:

- “rho” places a backward snake arrow to the edge,
- “rrho” places a reverse rho,
- “bend:<angle>” bend it right by the amount of <angle>,
- “a:<txt>” attaches label <txt> to it,
- “pi” makes it dotted, with π label.

2 Implementation

First, we include a few packages:

```
1 \RequirePackage{stmaryrd}
2 \RequirePackage{amsmath}
3 \RequirePackage{amssymb}
4 \RequirePackage{amsfonts}
5 \RequirePackage{iexec}
6 \RequirePackage{fancyvrb}
```

`\eolang@env` Then, we define `\eolang@env` supplementary command. It is implemented with the help of `\iexec` from [iexec](#) package:

```
7 \makeatletter\newcommand\eolang@env[2]{
8   \iexec[trace]{
9     /bin/echo -n '\begin{#1}\begin{split} &'
10    &&
11    /bin/echo -n '\detokenize{#2}',
12    | perl -pe 's/^\r\\+//g'
13    | perl -pe 's/\\r\\+$/g'
14    | perl -pe 's/\\?/\\\\varnothing/g'
15    | perl -pe 's/@/\\\\varphi/g'
16    | perl -pe 's/&/\\\\sigma/g'
17    | perl -pe 's/\\~/\\\\rho/g'
18    | perl -pe 's/\\$/\\\\xi/g'
19    | perl -pe 's/-([a-z]+)>/\\\\xrightarrow{\\\\text{\\\\sffamily\\\\scshape \\1}}/g'
20    | perl -pe 's/!->/\\\\mapstochar\\\\relbar\\\\mathrel{\\\\mkern-12mu}\\\\mapsto/g'
21    | perl -pe 's/->/\\\\mapsto/g'
22    | perl -pe 's/:=/\\\\vDash/g'
23    | perl -pe 's/\\unexpanded{~}>/\\\\mapstochar\\\\dashrightarrow/g'
24    | perl -pe 's/\\|([~\\|]+)\\\\/\\\\texttt{\\1}/g'
```

```

25 | perl -pe 's/\\[\\[/\\\\\\llbracket/g'
26 | perl -pe 's/\\]\\[/\\\\\\rrbracket/g'
27 | perl -pe 's/\\r\\r/\\\\\\\\\\\\\\\\ \&/g'
28 | perl -pe 's/\\r/\\\\\\\\\\\\\\\\[-4pt] \&/g'
29 | perl -pe 's/([^& ]){2}([^\s])/\\1 \\2/g'
30 | perl -pe 's/{2}/\\\\\\\\quad{/g'
31 &&
32 /bin/echo -n '\\end{split}\\end{#1}\\endinput'
33 }%
34 }\\makeatother

```

phiquation Then, we define phiquation and phiquation* environments:

```

35 \\makeatletter
36 \\NewDocumentEnvironment{phiquation*}{b}{%
37   \\eolang@env{equation*}{#1}
38 }{}
39 \\NewDocumentEnvironment{phiquation}{b}{%
40   \\eolang@env{equation}{#1}
41 }{}
42 \\makeatother
43 \\AddToHook{env/phiquation*/begin}{\\obeylines\\obeyspaces}
44 \\AddToHook{env/phiquation/begin}{\\obeylines\\obeyspaces}

```

\\phiq Then, we define \\phiq command:

```

45 \\newcommand\\phiq[1]{
46   \\iexec[trace]{
47     /bin/echo -n '$'
48     &&
49     /bin/echo -n '\\detokenize{#1}'
50     | perl -pe 's/\\~/\\\\\\\\rho/g'
51     | perl -pe 's/\\$/\\\\\\\\xi/g'
52     | perl -pe 's/\\&/\\\\\\\\sigma/g'
53     | perl -pe 's/\\?/\\\\\\\\varnothing/g'
54     | perl -pe 's/\\@/\\\\\\\\varphi/g'
55     | perl -pe 's/!-/\\\\\\\\mapstochar\\\\\\\\relbar\\\\\\\\mathrel{\\\\\\\\mkern-12mu}\\\\\\\\mapsto/g'
56     | perl -pe 's/->/\\\\\\\\mapsto/g'
57     | perl -pe 's/-(\\[a-z]+)>/\\\\\\\\xrightarrow{\\\\\\\\text{\\\\\\\\sffamily\\\\\\\\scshape \\1}}/g'
58     | perl -pe 's/\\unexpanded{~}>/\\\\\\\\mapstochar\\\\\\\\dashrightarrow/g'
59     | perl -pe 's/:=/\\\\\\\\vDash/g'
60     | perl -pe 's/\\[\\[/\\\\\\\\\\llbracket/g'
61     | perl -pe 's/\\]\\[/\\\\\\\\\\rrbracket/g'
62     &&
63     /bin/echo -n '$\\endinput'
64   }%
65 }

```

Perl Then, create a Perl script:

```

66 \\begin{VerbatimOut}{eolang.pl}
67 $tex = $ARGV[0];
68 $tex =~ s/^\\s+|\\s+$//g;
69 $tex =~ s/(\\[a-zA-Z]+)\\s+\\/1/g;
70 $tex =~ s/\\r\\s+\\/r/g;
71 $tex =~ s/\\|([^\s|]+)\\|\\/\\texttt{\\1}/g;
72 my @cmds = split (/\\r/g, $tex);

```

```

73 print '\begin{phig}', "\n";
74 foreach my $c (@cmds) {
75   my ($head, $tail) = split (/ /, $c, 2);
76   my %opts = {};
77   foreach my $p (split (/ /, $tail)) {
78     my ($q, $t) = split (/:/, $p);
79     $opts{$q} = $t;
80   }
81   if (index($head, '->') == -1) {
82     print '\node[';
83     if (exists $opts{'xy'}) {
84       my ($v, $right, $down) = split(/,/, $opts{'xy'});
85       print ',below right=';
86       print $down;
87       print 'cm and ';
88       print $right;
89       print 'cm of ';
90       print $v;
91     }
92     if (exists $opts{'data'}) {
93       print ',phi-data';
94       if (not $opts{'data'} eq '') {
95         $opts{'box'} = $opts{'data'};
96       }
97     } elsif (exists $opts{'atom'}) {
98       print ',phi-atom';
99       if (not $opts{'atom'} eq '') {
100        $opts{'box'} = $opts{'atom'};
101      }
102     } else {
103       print ',phi-object';
104     }
105     print ']';
106     print ' (' , $head, ')';
107     print ' {'$';
108     if ($head eq 'v0') {
109       print '\Phi';
110     } else {
111       print 'v_', substr($head, 1);
112     }
113     print '$}';
114     if (exists $opts{'box'}) {
115       print ' node[phi-box] at (';
116       print $head, '.south east) {';
117       print $opts{'box'}, '}';
118     }
119   } else {
120     print '\draw[';
121     if (exists $opts{'pi'}) {
122       print ',phi-pi';
123       if (not exists $opts{'a'}) {
124         $opts{'a'} = '$\pi$';
125       }
126     }

```

```

127   print ']' ;
128   my ($from, $to) = split (/>/, $head);
129   print ' (' , $from, ') ' ;
130   if (exists $opts{'bend'}) {
131     print 'edge [bend right=', $opts{'bend'}, ']' ;
132   } else {
133     print '--' ;
134   }
135   if (exists $opts{'rho'} or exists $opts{'rrho'}) {
136     print ' pic[sloped,phi-rho]{parallel arrow={';
137     print '-' if not exists $opts{'rrho'};
138     print '0.3,-0.15}}' ;
139   }
140   if (exists $opts{'a'}) {
141     print ' node [phi-attr] {' , $opts{'a'}, '}' ;
142   }
143   print ' (' , $to, ') ' ;
144 }
145 print ";\n";
146 }
147 print '\end{phig}', "\n", '\endinput';
148 \end{VerbatimOut}
149 \message{^^Jeolang: File with Perl script (eolang.pl) saved^^J}%
150 \iexec[trace,null]{perl -pi -e 's/(\\[a-zA-Z])\\s+/\1/g' eolang.pl}

```

tikz Then, we include tikz package and its libraries:

```

151 \RequirePackage{tikz}
152 \usetikzlibrary{arrows}
153 \usetikzlibrary{shapes}
154 \usetikzlibrary{decorations}
155 \usetikzlibrary{decorations.pathmorphing}
156 \usetikzlibrary{intersections}
157 \usetikzlibrary{positioning}
158 \usetikzlibrary{calc}
159 \usetikzlibrary{shapes.arrows}

```

phig Then, we define internal environment phig:

```

160 \newenvironment{phig}%
161   {\noindent\begin{tikzpicture}[
162     ->,>=stealth',node distance=0,thick,
163     pics/parallel arrow/.style={
164       code={\draw[-latex,phi-rho] (##1) -- (-##1);}}}%
165   {\end{tikzpicture}}
166 \tikzstyle{transforms} = [fill=white!80!black, single arrow,
167   minimum height=0.5cm, minimum width=0.5cm,
168   single arrow head extend=2mm]
169 \tikzstyle{phi-thing} = [thick,inner sep=0pt,minimum height=2.4em,
170   draw,font={\small}]
171 \tikzstyle{phi-object} = [phi-thing,circle]
172 \tikzstyle{phi-data} = [phi-thing,regular polygon,
173   regular polygon sides=8]
174 \tikzstyle{phi-empty} = [phi-object]
175 \tikzstyle{phi-rho} = [draw,decorate,decoration={
176   snake,amplitude=.4mm,segment length=2mm,post length=1mm}]

```

```

177 \tikzstyle{phi-pi} = [draw,dotted]
178 \tikzstyle{phi-atom} = [phi-object,double]
179 \tikzstyle{phi-box} = [xshift=-5pt,yshift=3pt,draw,fill=white,
180   rectangle,thin,minimum width=1.2em,anchor=north west,
181   font={\scriptsize}]
182 \tikzstyle{phi-attr} = [midway,sloped,inner sep=0pt,
183   above=2pt,sloped/.append style={transform shape},
184   font={\scriptsize},color=black]

```

sodg Then, create a new environment sodg, as suggested [here](#):

```

185 \NewDocumentEnvironment{sodg}{b}{%
186   \catcode'\ =10 %
187   \catcode'\^M=5 %
188   \iexec[trace,stdout=\jobname.tex.eolang]{
189     perl eolang.pl '\detokenize{#1}'}%
190 }{}
191 \AddToHook{env/sodg/before}{\bgroup\obeylines\obeyspaces}
192 \AddToHook{env/sodg/after}{\egroup}

```

References

- Bugayenko, Yegor (2021). *EOLANG and φ -calculus*. arXiv: [2111.13384](#) [cs.PL].
- Kudasov, Nikolai et al. (2022). *φ -calculus: a purely object-oriented calculus of decorated objects*. arXiv: [2204.07454](#) [cs.PL].

Change History

0.0.2	
\eolang@env: New symbol added for basket slots	3
Parsing of symbols “@,” “^,” and “&” enabled (varphi, rho, and sigma) . .	3
The symbols “[” and “]” replaced with “[[” and “]]” for abstract object brackets, because they conflicted with normal square brackets	3
Perl: The Perl file now has a fixed name, which doesn’t depend on	
	the name of the TeX job. This file may be shared among jobs, no need to make it uniquely named. . .
	4
	sodg: The environment “phigure” renamed to “sodg” for the sake of better semantic. The graph in the picture is solely a SODG graph, that’s why the name “sodg” is better.
	7
	\phiq: Parsing of additional symbols enabled
	4

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