

The package **piton**^{*}

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Abstract

The package **piton** provides tools to typeset Python listings with syntactic highlighting by using the Lua library LPEG. It requires LuaLaTeX.

1 Presentation

The package **piton** uses the Lua library LPEG¹ for parsing Python listings and typeset them with syntactic highlighting. Since it uses Lua code, it works with **lualatex** only (and won't work with the other engines: **latex**, **pdflatex** and **xelatex**). It does not use external program and the compilation does not require **--shell-escape**. The compilation is very fast since all the parsing is done by the library LPEG, written in C.

Here is an exemple of code typeset by **piton**, with the environment **{Piton}**.

```
from math import pi

def arctan(x,n=10):
    """Compute the value of arctan(x)
       n is the number of terms if the sum"""
    if x < 0:
        return -arctan(-x) # recursive call
    elif x > 1:
        return pi/2 - arctan(1/x)
    (we have used that arctan(x) + arctan(1/x) =  $\frac{\pi}{2}$  for  $x > 0)$ 2
    else:
        s = 0
        for k in range(n):
            s += (-1)**k/(2*k+1)*x***(2*k+1)
    return s
```

The package **piton** is entirely contained in the file **piton.sty**. This file may be put in the current directory or in a **texmf** tree. However, the best is to install **piton** with a TeX distribution such as MiKTeX, TeX Live or MacTeX.

2 Use of the package

In order to use the package **piton**, one has only to load the package in its document with the standard command **\usepackage** and remember that the compilation must be done with **lualatex** (and no other LaTeX engine).

^{*}This document corresponds to the version 0.7 of **piton**, at the date of 2022/10/08.

¹LPEG is a pattern-matching library for Lua, written in C, based on *parsing expression grammars*: <http://www.inf.puc-rio.br/~roberto/lpeg/>

The package `piton` provides three tools to typeset Python code: the command `\piton`, the environment `{Piton}` and the command `\PitonInputFile`.

- The command `\piton` should be used to typeset small pieces of code inside a paragraph. *Caution:* That fonction takes in its argument *verbatim*. Therefore, it cannot be used in the argument of another command (however, it can be used within an environment).
- The environment `{Piton}` should be used to typeset multi-lines code.
- The command `\PitonInputFile` is used to insert and typeset a whole external file.

It's possible to compose comments in LaTeX by beginning with `##` (it's a “LaTeX escape”). The characters `##` themselves won't be printed and the spaces after `##` are removed.

3 Customization

3.1 The command `\PitonOptions`

The command `\PitonOptions` takes in as argument a comma-separated list of `key=value` pairs. The scope of the settings done by that command is the current TeX group.

- The key `gobble` takes in as value a positive integer n : the first n characters are discarded (before the process of highlightning of the code) for each line of the environment `{Piton}`.
- Then the key `auto-gobble` is in force, the extension `piton` computes the minimal value n of the number of consecutives space beginning each (non empty) line of the environment `{Piton}` and applies `gobble` with that value of n .
- When the key `env-gobble` is in force, `piton` applies `gobble` with a value of n equal to the number of spaces before `\end{Piton}` on the last line (if that line contains only spaces). The name of that key comes from *environment gobble*: the effect of gobble is set by the position of the commands `\begin{Piton}` and `\end{Piton}` which delimit the current environment.
- With the key `line-numbers`, the *non empty* lines are numbered in the environments `{Piton}` and in the listings resulting from the use of `\PitonInputFile`.
- With the key `all-line-numbers`, *all* the lines are numbered, including the empty ones.
- **New 0.7** By default, the counter of lines is set to zero at the beginning of each environment `{Piton}` or use of `\PitonInputFile`. With the key `resume`, that reinitialisation is not done.
- **New 0.7** The key `splittable` allows pages breaks within the environments `{Piton}` and the listings produced by `\PitonInputFile`.
- **New 0.7** The key `background-color` sets the background color of the environments `{Piton}` and the listings produced by `\PitonInputFile` (that background has a width of `\ linewidth`). Even with a background color, the pages breaks are allowed, as soon as the key `splittable` is in force.³

```
\PitonOptions{line-numbers,auto-gobble,background-color = gray!15}
\begin{Piton}
from math import pi

def arctan(x,n=10):
    """Compute the value of arctan(x)
    n is the number of terms in the sum"""

```

³The environments `{Piton}` are breakable, even whithin a breakable environment of `tcolorbox`. Remind that an environment of `tcolorbox` included in another environment of `tcolorbox` is *not* breakable, even when both environments use the key `breakable` of `tcolorbox`.

```

if x < 0:
    return -arctan(-x) # recursive call
elif x > 1:
    return pi/2 - arctan(1/x)
## (we have used that $\arctan(x)+\arctan(1/x)=\frac{\pi}{2}$ pour $x>0$)
else
    s = 0
    for k in range(n):
        s += (-1)**k/(2*k+1)*x***(2*k+1)
    return s
\end{Piton}

1 from math import pi

2 def arctan(x,n=10):
3     """Compute the value of arctan(x)
4         n is the number of terms if the sum"""
5     if x < 0:
6         return -arctan(-x) # recursive call
7     elif x > 1:
8         return pi/2 - arctan(1/x)
9     (we have used that  $\arctan(x) + \arctan(1/x) = \frac{\pi}{2}$  for  $x > 0$ )4
10    else
11        s = 0
12        for k in range(n):
13            s += (-1)**k/(2*k+1)*x***(2*k+1)
14    return s

```

3.2 The key `escape-inside`

The key `escape-inside` must be used when loading the package `piton` (that is to say in the instruction `\usepackage`). For technical reasons, it can't be used in the command `\PitonOptions`. That option takes in as value two characters which will be used to delimit pieces of code which will be thrown directly to LaTeX (and composed by LaTeX).

In the following example, we assume that the extension `piton` has been loaded by the following instruction.

```
\usepackage[escape-inside=$$]{piton}
```

In the following code, which is a recursive programming of the mathematical factorial, we decide to highlight in yellow the instruction which contains the recursive call.

```

\begin{Piton}
def fact(n):
    if n==0:
        return 1
    else:
        $\\colorbox{yellow!50}{$return n*fact(n-1)$}$
\end{Piton}

def fact(n):
    if n==0:
        return 1
    else:
        return n*fact(n-1)

```

Caution : The escape to LaTeX allowed by the characters of `escape-inside` is not active in the strings nor in the Python comments (however, it's possible to have a whole Python comment composed in LaTeX by beginning it with `##`).

3.3 The styles

The package `piton` provides the command `\SetPitonStyle` to customize the different styles used to format the syntactic elements of the Python listings. The customizations done by that command are limited to the current TeX group.

The command `\SetPitonStyle` takes in as argument a comma-separated list of `key=value` pairs. The keys are names of styles and the value are LaTeX formatting instructions.

These LaTeX instructions must be formatting instructions such as `\color{...}`, `\bfseries`, `\slshape`, etc. (the commands of this kind are sometimes called *semi-global* commands). It's also possible to put, *at the end of the list of instructions*, a LaTeX command taking exactly one argument.

Here an example which changes the style used to highlight, in the definition of a Python function, the name of the function which is defined.

```
\SetPitonStyle
{ Name.Function = \bfseries \setlength{\fboxsep}{1pt}\colorbox{yellow!50} }
```

In that example, `\colorbox{yellow!50}` must be considered as the name of a LaTeX command which takes in exactly one argument, since, usually, it is used with the syntax `\colorbox{yellow!50}{...}`.

With that setting, we will have : `def cube(x) : return x * x * x`

The different styles are described in the table 1.

3.4 Creation of new environments

Since the environment `{Piton}` has to catch its body in a special way (more or less as verbatim text), it's not possible to construct new environments directly over the environment `{Piton}`.

That's why `piton` provides a command `\NewPitonEnvironment`. That command takes in three mandatory arguments.

That command has the same syntax as the classical environment `\NewDocumentEnvironment`.

With the following instruction, a new environment `{Python}` will be constructed with the same behaviour as `{Piton}`:

```
\NewPitonEnvironment{Python}{}{}{}
```

If one wishes to format Python code in a box of `tcolorbox`, it's possible to define an environment `{Python}` with the following code:

```
\NewPitonEnvironment{Python}{}
{\begin{tcolorbox}}
{\end{tcolorbox}}
```

Table 1: Usage of the different styles

Style	Usage
<code>Number</code>	the numbers
<code>String.Short</code>	the short strings (between ' or ")
<code>String.Long</code>	the long strings (between ''' or """) except the documentation strings
<code>String</code>	that keys sets both <code>String.Short</code> and <code>String.Long</code>
<code>String.Doc</code>	the documentation strings
<code>String.Interpol</code>	the syntactic elements of the fields of the f-strings (that is to say the characters {, } and :)
<code>Operator</code>	the following operators : != == << >> - ~ + / * % = < > & . @
<code>Operator.Word</code>	the following operators : <code>in</code> , <code>is</code> , <code>and</code> , <code>or</code> and <code>not</code>
<code>Name.Builtin</code>	the predefined functions of Python
<code>Name.Function</code>	the name of the functions defined by the user, at the point of their definition (that is to say after the keyword <code>def</code>)
<code>Name.Decorator</code>	the decorators (instructions beginning by @ in the classes)
<code>Name.Namespace</code>	the name of the modules (= external libraries)
<code>Name.Class</code>	the name of the classes at the point of their definition
<code>Exception</code>	the names of the exceptions (eg: <code>SyntaxError</code>)
<code>Comment</code>	the comments beginning with #
<code>LaTeX</code>	the comments beginning by ## which are composed in LaTeX by piton (## is an espace sequence to LaTeX)
<code>Keyword.Constant</code>	<code>True</code> , <code>False</code> and <code>None</code>
<code>Keyword</code>	the following keywords : <code>assert</code> , <code>break</code> , <code>case</code> , <code>continue</code> , <code>del</code> , <code>elif</code> , <code>else</code> , <code>except</code> , <code>exec</code> , <code>finally</code> , <code>for</code> , <code>from</code> , <code>global</code> , <code>if</code> , <code>import</code> , <code>lambda</code> , <code>non local</code> , <code>pass</code> , <code>raise</code> , <code>return</code> , <code>try</code> , <code>while</code> , <code>with</code> , <code>yield</code> , <code>yield from</code> .

4 Implementation

```

1 \NeedsTeXFormat{LaTeX2e}
2 \RequirePackage{l3keys2e}
3 \ProvidesExplPackage
4   {piton}
5   {\myfiledate}
6   {\myfileversion}
7   {Highlight Python codes with LPEG on LuaLaTeX}

8 \msg_new:nnn { piton } { LuaLaTeX-mandatory }
9   { The~package~'piton'~must~be~used~with~LuaLaTeX.\\" It~won't~be~loaded. }
10 \sys_if_engine_luatex:F { \msg_critical:nn { piton } { LuaLaTeX-mandatory } }

11 \RequirePackage { luatexbase }

```

We define a set of keys for the options at load-time.

```

12 \keys_define:nn { piton / package }
13   {
14     escape-inside .tl_set:N = \c_@@_escape_inside_tl ,
15     escape-inside .initial:n = ,
16     unknown .code:n = \msg_error:nn { piton } { unknown-key-for-package }
17   }
18 \msg_new:nnn { piton } { unknown-key-for-package }
19   {
20     Unknown-key.\\"
21     You~have~used~the~key~'\l_keys_key_str'~but~the~only~key~available~here~
22     is~the~key~'escape-inside'.~Other~keys~are~available~in~\token_to_str:N
23     \PitonOptions.\\"
24     That~key~will~be~ignored.
25   }

```

We process the options provided by the user at load-time.

```

26 \ProcessKeysOptions { piton / package }

27 \begingroup
28 \cs_new_protected:Npn \@@_set_escape_char:nn #1 #2
29   {
30     \lua_now:n { begin_escape = "#1" }
31     \lua_now:n { end_escape = "#2" }
32   }
33 \cs_generate_variant:Nn \@@_set_escape_char:nn { x x }
34 \@@_set_escape_char:xx
35   { \tl_head:V \c_@@_escape_inside_tl }
36   { \tl_tail:V \c_@@_escape_inside_tl }
37 \endgroup

38 \hook_gput_code:nnn { begindocument } { . }
39   {
40     \ifpackageloaded { xcolor }
41     {}
42     { \msg_fatal:nn { piton } { xcolor-not-loaded } }
43   }
44 \msg_new:nnn { piton } { xcolor-not-loaded }
45   {
46     xcolor-not-loaded \\
47     The~package~'xcolor'~is~required~by~'piton'.\"
48     This~error~is~fatal.
49   }

```

4.1 Parameters

The following flag corresponds to the key `splittable` of `\PitonOptions`.

```
50 \bool_new:N \l_@@_splittable_bool
```

The following string corresponds to the key `background-color`.

```
51 \str_new:N \l_@@_background_color_str
```

4.2 The gobbling mechanism

The following integer is the number of characters to gobble on the left side of the Python listings. Of course, the initial value is 0.

```
52 \int_new:N \l_@@_gobble_int
```

```
53 \cs_new_protected:Npn \@@_define_gobble_syntax:n #1
54 { \lua_now:n { define_gobble_syntax(#1) } }
```

4.3 Treatment of a line of code

In the contents provided by Lua, each line of the Python code will be surrounded by `\@@_begin_line:` and `\@@_end_line:`.

```
55 \cs_set_protected:Npn \@@_begin_line: #1 \@@_end_line:
56 {
```

Be careful: the following `\hbox_set:Nn` et `\hbox_set_to_wd:Nnn` take in an argument by currying.

```
57 \str_if_empty:NTF \l_@@_background_color_str
58 { \hbox_set:Nn \l_tmpa_box }
59 { \hbox_set_to_wd:Nnn \l_tmpa_box \linewidth }
60 {
61     \bool_if:NT \l_@@_line_numbers_bool
62     {
63         \bool_if:NF \l_@@_all_line_numbers_bool
64         {
65             \tl_if_empty:nF { #1 }
66             \@@_print_number:
67         }
68         \strut
69         \str_if_empty:NF \l_@@_background_color_str \space
70         #1 \hfill
71     }
72     \box_set_dp:Nn \l_tmpa_box { \box_dp:N \l_tmpa_box + 1 pt }
73     \box_set_ht:Nn \l_tmpa_box { \box_ht:N \l_tmpa_box + 1.5 pt }
74     \tl_if_empty:NTF \l_@@_background_color_str
75     {
76         \box_use_drop:N \l_tmpa_box
77     }
78     \vbox_top:n
79     {
80         \hbox_to_wd:nn \linewidth
81         {
82             \exp_args:NV \color \l_@@_background_color_str
83             \vrule height \box_ht:N \l_tmpa_box
84             depth \box_dp:N \l_tmpa_box
85             width \linewidth
86         }
87         \skip_vertical:n { - \box_ht_plus_dp:N \l_tmpa_box }
88         \box_use_drop:N \l_tmpa_box
89     }
90     \vspace { - 2.5 pt }
91 }
```

4.4 PitonOptions

The following parameters correspond to the keys `line-numbers` and `all-line-numbers`.

```
91 \bool_new:N \l_@@_line_numbers_bool
92 \bool_new:N \l_@@_all_line_numbers_bool
```

The following flag corresponds to the key `resume`.

```
93 \bool_new:N \l_@@_resume_bool
```

Be careful! The name of the following set of keys must be considered as public! Hence, it should *not* be changed.

```
94 \keys_define:nn { PitonOptions }
95 {
96     gobble           .int_set:N      = \l_@@_gobble_int ,
97     gobble           .value_required:n = true ,
98     auto-gobble     .code:n        = \int_set:Nn \l_@@_gobble_int { -1 } ,
99     auto-gobble     .value_forbidden:n = true ,
100    env-gobble      .code:n        = \int_set:Nn \l_@@_gobble_int { -2 } ,
101    env-gobble      .value_forbidden:n = true ,
102    line-numbers    .bool_set:N    = \l_@@_line_numbers_bool ,
103    line-numbers    .default:n     = true ,
104    all-line-numbers .code:n =
105        \bool_set_true:N \l_@@_line_numbers_bool
106        \bool_set_true:N \l_@@_all_line_numbers_bool ,
107    all-line-numbers .value_forbidden:n = true ,
108    resume          .bool_set:N    = \l_@@_resume_bool ,
109    resume          .value_forbidden:n = true ,
110    splittable       .bool_set:N    = \l_@@_splittable_bool ,
111    splittable       .default:n     = true ,
112    background-color .str_set:N    = \l_@@_background_color_str ,
113    background-color .value_required:n = true ,
114    unknown          .code:n =
115        \msg_error:nn { piton } { Unknown~key~for~PitonOptions }
116 }
```



```
117 \msg_new:nnn { piton } { Unknown~key~for~PitonOptions }
118 {
119     Unknown~key. \\
120     The~key~'\l_keys_key_str'~is~unknown~for~\token_to_str:N \PitonOptions.~The~
121     available~keys~are:~all-line-numbers,~auto-gobble,~env-gobble,~gobble,~
122     line-numbers,~resume~and~splittable.\\
123     If~you~go~on,~that~key~will~be~ignored.
124 }
```

The argument of `\PitonOptions` is provided by curryfication.

```
125 \NewDocumentCommand \PitonOptions { } { \keys_set:nn { PitonOptions } }
```

4.5 The numbers of the lines

The following counter will be used to count the lines in the code when the user requires the numbers of the lines to be printed.

```
126 \int_new:N \g_@@_line_int
127 \cs_new_protected:Npn \@@_print_number:
128 {
129     \int_gincr:N \g_@@_line_int
130     \hbox_overlap_left:n
131     {
132         { \color { gray } \footnotesize \int_to_arabic:n \g_@@_line_int }
```

```

133     \quad
134 }
135 }
```

4.6 The main commands and environments for the final user

```

136 \NewDocumentCommand { \piton } { v }
137 {
138     \group_begin:
139         \ttfamily
140         \cs_set_protected:Npn \@@_begin_line: { }
141         \cs_set_protected:Npn \@@_end_line: { }
142         \lua_now:n { Parse(token.scan_argument()) } { #1 }
143     \group_end:
144 }
```

The command `\@@_piton:n` does *not* take in its argument verbatim.

```

145 \cs_new_protected:Npn \@@_piton:n #1
146 {
147     \group_begin:
148         \cs_set_protected:Npn \@@_begin_line: { }
149         \cs_set_protected:Npn \@@_end_line: { }
150         \lua_now:e { Parse(token.scan_argument()) } { #1 }
151     \group_end:
152 }

153 \NewDocumentCommand { \PitonInputFile } { m }
154 {
155     \bool_if:NF \l_@@_resume_bool { \int_gzero:N \g_@@_line_int }
156     \group_begin:
157         \dim_set_eq:NN \parindent \c_zero_dim
158         \ttfamily
159         \lua_now:e { ParseFile(token.scan_argument()) } { #1 }
160     \group_end:
161 }

162 \NewDocumentCommand { \NewPitonEnvironment } { m m m m }
163 {
```

We construct a TeX macro which will catch as argument all the tokens until `\end{name_env}` with, in that `\end{name_env}`, the catcodes of `\`, `{` and `}` equal to 12 (“other”). The latter explains why the definition of that function is a bit complicated.

```

164 \use:x
165 {
166     \cs_set_protected:Npn
167         \use:c { _@@_collect_ #1 :w }
168         #####1
169         \c_backslash_str end \c_left_brace_str #1 \c_right_brace_str
170     }
171     {
172         \group_end:
173         \mode_if_vertical:TF \mode_leave_vertical: \newline
174         \bool_if:NF \l_@@_splittable_bool \vbox_top:n
175         {
176             \ttfamily
177             \dim_zero:N \lineskip
178             \int_case:nnF \l_@@_gobble_int
179             {
180                 0
181                 { \lua_now:n { Parse(token.scan_argument()) } }
182                 { -1 }
183             }
```

Be careful: the last argument is provided by curryfication.

```

181             { \lua_now:n { Parse(token.scan_argument()) } }
182             { -1 }
```

```

183         { \lua_now:n { AutoGobbleParse(token.scan_argument()) } }
184         { -2 }
185         { \lua_now:n { EnvGobbleParse(token.scan_argument()) } }
186     }
187     {
188         \exp_args:NV \@@_define_gobble_syntax:n \l_@@_gobble_int
189         \lua_now:n { GobbleParse(token.scan_argument()) }
190     }
191     { ##1 }
192     \vspace{2.5 pt}
193 }

```

The following `\end{#1}` is only for the groups and the stack of environments of LaTeX.

```

194     \end{#1}
195 }

```

We can now define the new environment.

We are still in the definition of the command `\NewPitonEnvironment`...

```

196     \NewDocumentEnvironment { #1 } { #2 }
197     {
198         #3
199         \bool_if:NF \l_@@_resume_bool { \int_gzero:N \g_@@_line_int }
200         \group_begin:
201         \box_clear:N \l_tmpa_box
202         \tl_map_function:nN
203             { \ \\ \{ \$ \& \# \^ \_ \% \~ }
204             \char_set_catcode_other:N
205             \use:c { _@@_collect_ #1 :w }
206     }
207     { #4 }

```

The following code is for technical reasons. We want to change the catcode of `^M` before catching the arguments of the new environment we are defining. Indeed, if not, we will have problems if there is a final optional argument in our environment (if that final argument is not used by the user in an instance of the environment, a spurious space is inserted, probably because the `^M` is converted to space).

```

208     \AddToHook { env / #1 / begin } { \char_set_catcode_other:N \^M }
209 }

```

This is the end of the definition of the command `\NewPitonEnvironment`.

```

210 \NewPitonEnvironment { Piton } { } { } { }

```

4.7 The styles

The following command is fundamental: it will be used by the Lua code.

```

211 \NewDocumentCommand { \PitonStyle } { m } { \use:c { pitonStyle #1 } }

```

The following command takes in its argument by curryfication.

```

212 \NewDocumentCommand { \SetPitonStyle } { } { \keys_set:nn { piton / Styles } }

213 \cs_new_protected:Npn \@@_math_scantokens:n #1
214     { \normalfont \scantextokens { $#1$ } }

215 \keys_define:nn { piton / Styles }
216     {
217         String.Interpol .tl_set:c = pitonStyle String.Interpol ,
218         String.Interpol .value_required:n = true ,
219         FormattingType .tl_set:c = pitonStyle FormattingType ,
220         FormattingType .value_required:n = true ,
221         Dict.Value .tl_set:c = pitonStyle Dict.Value ,
222         Dict.Value .value_required:n = true ,

```

```

223     Name.Decorator .tl_set:c = pitonStyle Name.Decorator ,
224     Name.Decorator .value_required:n = true ,
225     Name.Function .tl_set:c = pitonStyle Name.Function ,
226     Name.Function .value_required:n = true ,
227     Keyword .tl_set:c = pitonStyle Keyword ,
228     Keyword .value_required:n = true ,
229     Keyword.Constant .tl_set:c = pitonStyle Keyword.Constant ,
230     Keyword.constant .value_required:n = true ,
231     String.Doc .tl_set:c = pitonStyle String.Doc ,
232     String.Doc .value_required:n = true ,
233     Interpol.Inside .tl_set:c = pitonStyle Interpol.Inside ,
234     Interpol.Inside .value_required:n = true ,
235     String.Long .tl_set:c = pitonStyle String.Long ,
236     String.Long .value_required:n = true ,
237     String.Short .tl_set:c = pitonStyle String.Short ,
238     String.Short .value_required:n = true ,
239     String .meta:n = { String.Long = #1 , String.Short = #1 } ,
240     Comment.Math .tl_set:c = pitonStyle Comment.Math ,
241     Comment.Math .default:n = \@@_math_scantokens:n ,
242     Comment.Math .initial:n = ,
243     Comment .tl_set:c = pitonStyle Comment ,
244     Comment .value_required:n = true ,
245     InitialValues .tl_set:c = pitonStyle InitialValues ,
246     InitialValues .value_required:n = true ,
247     Number .tl_set:c = pitonStyle Number ,
248     Number .value_required:n = true ,
249     Name.Namespace .tl_set:c = pitonStyle Name.Namespace ,
250     Name.Namespace .value_required:n = true ,
251     Name.Class .tl_set:c = pitonStyle Name.Class ,
252     Name.Class .value_required:n = true ,
253     Name.Builtin .tl_set:c = pitonStyle Name.Builtin ,
254     Name.Builtin .value_required:n = true ,
255     Name.Type .tl_set:c = pitonStyle Name.Type ,
256     Name.Type .value_required:n = true ,
257     Operator .tl_set:c = pitonStyle Operator ,
258     Operator .value_required:n = true ,
259     Operator.Word .tl_set:c = pitonStyle Operator.Word ,
260     Operator.Word .value_required:n = true ,
261     Post.Function .tl_set:c = pitonStyle Post.Function ,
262     Post.Function .value_required:n = true ,
263     Exception .tl_set:c = pitonStyle Exception ,
264     Exception .value_required:n = true ,
265     Comment.LaTeX .tl_set:c = pitonStyle Comment.LaTeX ,
266     Comment.LaTeX .value_required:n = true ,
267     unknown .code:n =
268     \msg_error:nnn { piton } { Unknown~key~for~SetPitonStyle }
269 }

270 \msg_new:nnn { piton } { Unknown~key~for~SetPitonStyle }
271 {
272   The-style-'l_keys_key_str'-is-unknown.\\
273   This-key-will-be-ignored.\\
274   The-available-styles-are-(in-alphabetic-order):-
275   Comment,-
276   Comment.LaTeX,-
277   Dict.Value,-
278   Exception,-
279   InitialValues,-
280   Keyword,-
281   Keyword.Constant,-
282   Name.Builtin,-
283   Name.Class,-
284   Name.Decorator,-

```

```

285     Name.Function,~
286     Name.Namespace,~
287     Number,~
288     Operator,~
289     Operator.Word,~
290     String,~
291     String.Doc,~
292     String.Long,~
293     String.Short,~and~
294     String.Interpol.
295 }
```

4.8 The initial style

The initial style is inspired by the style “manni” of Pygments.

```

296 \SetPitonStyle
297 {
298     Comment      = \color[HTML]{0099FF} \itshape ,
299     Exception    = \color[HTML]{CC0000} ,
300     Keyword      = \color[HTML]{006699} \bfseries ,
301     Keyword.Constant = \color[HTML]{006699} \bfseries ,
302     Name.Builtin   = \color[HTML]{336666} ,
303     Name.Decorator = \color[HTML]{9999FF},
304     Name.Class     = \color[HTML]{00AA88} \bfseries ,
305     Name.Function   = \color[HTML]{CC00FF} ,
306     Name.Namespace  = \color[HTML]{00CCFF} ,
307     Number         = \color[HTML]{FF6600} ,
308     Operator        = \color[HTML]{555555} ,
309     Operator.Word   = \bfseries ,
310     String          = \color[HTML]{CC3300} ,
311     String.Doc      = \color[HTML]{CC3300} \itshape ,
312     String.Interpol = \color[HTML]{AA0000} ,
313     Comment.LaTeX   = \normalfont \color[rgb]{.468,.532,.6} ,
314     Name.Type       = \color[HTML]{336666} ,
315     InitialValues  = \@@_piton:n ,
316     Dict.Value      = \@@_piton:n ,
317     Post.Function   = \@@_piton:n ,
318     Interpol.Inside = \color{black}\@@_piton:n ,
319 }
```

4.9 Security

```

320 \AddToHook { env / piton / begin }
321   { \msg_fatal:nn { piton } { No~environment~piton } }
322
323 \msg_new:nnn { piton } { No~environment~piton }
324 {
325   There~is~no~environment~piton!\\
326   There~is~an~environment~{Piton}~and~a~command~
327   \token_to_str:N \piton\ but~there~is~no~environment~
328   {piton}.~This~error~is~fatal.
329 }
```

4.10 The Lua code

```

330 \ExplSyntaxOff
331 \RequirePackage{luacode}
```

```

332 \begin{luacode*}
```

```

333 local P, S, V, C, Ct, Cc, Cf = lpeg.P, lpeg.S, lpeg.V, lpeg.C, lpeg.Ct, lpeg.Cc, lpeg.Cf
334
335
336 --[[ By convention, a capture which provides as value a table (and not a string), provides, in fact,
337 a string (the first element of the table) which is a formatting LaTeX instruction (it will be
338 thrown back to TeX with normal catcodes (ant not ``other'' catcode for everybody).]]
339
340 local function L(string)
341     return Cc ( { string } )
342 end
343
344 local function K(pattern, style)
345     return
346         L ( {"\\PitonStyle{" .. style .. "}"})
347         * C(pattern)
348         * L ( "}" )
349 end
350
351
352 --[[ The text in "escape" (between begin_escape and end_escape) is captured
353 and put in a table (with only one component). Indeed, we have decided that a capture
354 which is encapsulated in a table must be transmitted to TeX with the normal TeX catcodes.]]
355
356 local Escape = P(begin_escape)
357     * Ct ( C ( ( 1 - P(end_escape) ) ^ 1 ) )
358     * P(end_escape)
359
360
361 lpeg.locale(lpeg) -- mandatory
362
363 local alpha, digit, space, punct = lpeg.alpha, lpeg.digit, lpeg.space, lpeg.punct
364
365 local letter = alpha + S"âàçéèëëïîôûûÀÇÉÈËËÏÎÔÛÛ_"
366
367 local alphanum = letter + digit
368
369 local identifier = letter * alphanum ^ 0
370
371 local Identifier = C ( identifier )
372
373 local Space = C ( ( space - P "\r" ) ^ 1 )
374
375 local SkipSpace = C ( ( space - P "\r" ) ^ 0 )
376
377 local Punct = C ( punct )
378
379
380 local EOL = ( P "\r" )
381     *
382     (
383         ( space^0 * -1 )
384         +
385         Cc (
386             {
387                 luatexbase.catcodetables.expl ,
388                 '\\__piton_end_line: \\bool_if:NT \\l__piton_splittable_bool \\newline \\__piton_begin
389             }
390         )
391     )
392
393
394 local Number =
395     K (

```

```

396     ( digit^1 * P "." * digit^0 + digit^0 * P "." * digit^1 + digit^1 )
397     * ( S "eE" * S "+-" ^ -1 * digit^1 ) ^ -1
398     + digit^1
399     , 'Number' )
400
401
402 local Word = C ( ( ( 1 - space ) - S "'\"\\r[()]" - digit ) ^ 1 )
403
404 if begin_escape ~= ''
405 then Word = C ( ( ( 1 - space - P(begin_escape) - P(end_escape) ) - S "'\"\\r[()]" - digit ) ^ 1 )
406 end
407
408 local Delim = C ( S "[()]" )
409
410
411 local Keyword =
412   K ( P "assert" + P "break" + P "case" + P "continue" + P "del"
413     + P "elif" + P "else" + P "except" + P "exec" + P "finally" + P "for" + P "from"
414     + P "global" + P "if" + P "import" + P "lambda" + P "non local"
415     + P "pass" + P "return" + P "try" + P "while"
416     + P "with" + P "yield" + P "yield from" ,
417   'Keyword' )
418   + K ( P "True" + P "False" + P "None" , 'Keyword.Constant' )
419
420
421 local Builtin =
422   K ( P "__import__" + P "abs" + P "all" + P "any" + P "bin" + P "bool" + P "bytearray"
423     + P "bytes" + P "chr" + P "classmethod" + P "compile" + P "complex" + P "delattr"
424     + P "dict" + P "dir" + P "divmod" + P "enumerate" + P "eval" + P "filter"
425     + P "float" + P "format" + P "frozenset" + P "getattr" + P "globals" + P "hasattr"
426     + P "hash" + P "hex" + P "id" + P "input" + P "int" + P "isinstance" + P "issubclass"
427     + P "iter" + P "len" + P "list" + P "locals" + P "map" + P "max" + P "memoryview" + P "min"
428     + P "next" + P "object" + P "oct" + P "open" + P "ord" + P "pow" + P "print" + P "property"
429     + P "range" + P "repr" + P "reversed" + P "round" + P "set" + P "setattr" + P "slice"
430     + P "sorted" + P "staticmethod" + P "str" + P "sum" + P "super" + P "tuple" + P "type"
431     + P "vars" + P "zip" ,
432   'Name.Builtin' )
433
434
435 local Exception =
436   K ( "ArithmetError" + P "AssertionError" + P "AttributeError"
437     + P "BaseException" + P "BufferError" + P "BytesWarning" + P "DeprecationWarning"
438     + P "EOFError" + P "EnvironmentError" + P "Exception" + P "FloatingPointError"
439     + P "FutureWarning" + P "GeneratorExit" + P "IOError" + P "ImportError"
440     + P "ImportWarning" + P "IndentationError" + P "IndexError" + P "KeyError"
441     + P "KeyboardInterrupt" + P "LookupError" + P "MemoryError" + P "NameError"
442     + P "NotImplementedError" + P "OSError" + P "OverflowError"
443     + P "PendingDeprecationWarning" + P "ReferenceError" + P "ResourceWarning"
444     + P "RuntimeError" + P "RuntimeWarning" + P "StopIteration"
445     + P "SyntaxError" + P "SyntaxWarning" + P "SystemError" + P "SystemExit"
446     + P "TabError" + P "TypeError" + P "UnboundLocalError" + P "UnicodeDecodeError"
447     + P "UnicodeEncodeError" + P "UnicodeError" + P "UnicodeTranslateError"
448     + P "UnicodeWarning" + P "UserWarning" + P "ValueError" + P "VMSError"
449     + P "Warning" + P "WindowsError" + P "ZeroDivisionError"
450     + P "BlockingIOError" + P "ChildProcessError" + P "ConnectionError"
451     + P "BrokenPipeError" + P "ConnectionAbortedError" + P "ConnectionRefusedError"
452     + P "ConnectionResetError" + P "FileExistsError" + P "FileNotFoundException"
453     + P "InterruptedError" + P "IsADirectoryError" + P "NotADirectoryError"
454     + P "PermissionError" + P "ProcessLookupError" + P "TimeoutError"
455     + P "StopAsyncIteration" + P "ModuleNotFoundError" + P "RecursionError" ,
456   'Exception' )
457
458 local RaiseException = K ( P "raise" , 'Keyword' ) * SkipSpace * Exception * C ( P "(" )

```

```

459
460 local ExceptionInConsole = Exception * C ( ( 1 - P "\r" ) ^ 0 ) * EOL
461
462
463 local Namespace =
464     K ( P "from" , 'Keyword' ) * Space * K ( alphanum^1 , 'Name.Namespace' )
465     * ( Space * K ( P "import" , 'Keyword' ) ) ^ -1
466
467
468 local ImportAs = K ( P "import" , 'Keyword' )
469     * Space
470     * K ( identifier , 'Name.Namespace' )
471     * ( SkipSpace * C ( P "," ) * SkipSpace * K ( identifier , 'Name.Namespace' ) ) ^ 0
472     *
473         Space * K ( P "as" , 'Keyword' ) * Space * K ( identifier , 'Name.Namespace' )
474     ) ^ 0
475
476 local Class = K ( P "class" , 'Keyword' )
477     * ( Space * K ( identifier , 'Name.Class' ) ) ^ -1
478
479 local Decorator = K ( P "@" * letter^1 , 'Name.Decorator' )
480
481 local SingleShortInterpol =
482     K ( P "{" , 'String.Interpol' )
483     * K ( ( 1 - S "}":") ^ 0 , 'Interpol.Inside' )
484     * C ( P ":" * (1 - S "}:") ^ 0 ) ^ -1
485     * K ( P "}" , 'String.Interpol' )
486
487 local DoubleShortInterpol =
488     K ( P "{" , 'String.Interpol' )
489     * K ( ( 1 - S "}\"":") ^ 0 , 'Interpol.Inside' )
490     * ( K ( P ":" , 'String.Interpol' ) * C ( (1 - S "}:\\"") ^ 0 ) ) ^ -1
491     * K ( P "}" , 'String.Interpol' )
492
493 local SingleLongInterpol =
494     K ( P "{" , 'String.Interpol' )
495     * K ( ( 1 - S "}:\r" - P "****" ) ^ 0 , 'Interpol.Inside' )
496     * C ( P ":" * (1 - S "}:\r" - P "****" ) ^ 0 ) ^ -1
497     * K ( P "}" , 'String.Interpol' )
498
499 local DoubleLongInterpol =
500     K ( P "{" , 'String.Interpol' )
501     * K ( ( 1 - S "}:\r" - P "\\"\\\"") ^ 0 , 'Interpol.Inside' )
502     * C ( P ":" * (1 - S "}:\r" - P "\\"\\\"") ^ 0 ) ^ -1
503     * K ( P "}" , 'String.Interpol' )
504
505 local SingleShortPureString = C ( ( P "\\\\" + P "{[" + P "]}") ^ 1 - S "{}" ) ^ 1 )
506
507 local DoubleShortPureString = C ( ( P "\\\\" + P "{[" + P "]}") ^ 1 - S "{}\"") ^ 1 )
508
509 local SingleLongPureString = C ( ( 1 - P "****" - S "{}\r" ) ^ 1 )
510
511 local DoubleLongPureString = C ( ( 1 - P "\\"\\\" - S "{}\\\"") ^ 1 )
512
513 local SingleShortString =
514     L ( "{$PitonStyle{String.Short}{" )
515     *
516         C ( P "f'" + P "F'" )
517         * ( SingleShortInterpol + SingleShortPureString ) ^ 0
518         * C ( P "'")
519     +
520         C ( ( P "'"+ P "r'" + P "R'" ) * ( P "\\\\" + 1 - S "'\r" ) ^ 0 * P "'")
521     )

```

```

522     * L ( "}" )"
523
524 local DoubleShortString =
525     L ( "{$\backslash$PitonStyle{String.Short}}{" )
526     * (
527         C ( P "f\"" + P "F\"" )
528         * ( DoubleShortInterpol + DoubleShortPureString ) ^ 0
529         * C ( P "\\" )
530         +
531         C ( ( P "\\" + P "r\" + P "R\" ) * ( P "\\\\" + 1 - S "\r" ) ^ 0 * P "\\" )
532     )
533     * L ( "}" )
534
535
536 local ShortString = SingleShortString + DoubleShortString
537
538
539 local SingleLongString =
540     L "{$\backslash$PitonStyle{String.Long}}{" "
541     * (
542         C ( S "fF" * P "****" )
543         * ( SingleLongInterpol + SingleLongPureString ) ^ 0
544         * L "}" "
545         * (
546             EOL
547             +
548             L "{$\backslash$PitonStyle{String.Long}}{" "
549             * ( SingleLongInterpol + SingleLongPureString ) ^ 0
550             * L "}" "
551             * EOL
552             ) ^ 0
553             * L "{$\backslash$PitonStyle{String.Long}}{" "
554             * ( SingleLongInterpol + SingleLongPureString ) ^ 0
555             +
556             C ( ( S "rR" ) ^ -1 * P "****" * ( 1 - P "****" - P "\r" ) ^ 0 )
557             * L "}" "
558             * (
559                 L "{$\backslash$PitonStyle{String.Long}}{" "
560                 * C ( ( 1 - P "****" - P "\r" ) ^ 0 )
561                 * L "}" "
562                 * EOL
563                 ) ^ 0
564                 * L "{$\backslash$PitonStyle{String.Long}}{" "
565                 * C ( ( 1 - P "****" - P "\r" ) ^ 0 )
566             )
567             * C ( P "****" )
568             * L "}" "
569
570
571 local DoubleLongString =
572     L "{$\backslash$PitonStyle{String.Long}}{" "
573     * (
574         C ( S "fF" * P "\\\\" )
575         * ( DoubleLongInterpol + DoubleLongPureString ) ^ 0
576         * L "}" "
577         * (
578             EOL
579             +
580             L "{$\backslash$PitonStyle{String.Long}}{" "
581             * ( DoubleLongInterpol + DoubleLongPureString ) ^ 0
582             * L "}" "
583             * EOL
584             ) ^ 0

```

```

585         * L "{\\PitonStyle{String.Long}{"
586         * ( DoubleLongInterpol + DoubleLongPureString ) ^ 0
587     +
588     C ( ( S "rR" ) ^ -1 * P "\"\"\" * ( 1 - P "\"\"\" - P "\r" ) ^ 0 )
589     * L "}""
590     *
591     L "{\\PitonStyle{String.Long}{"
592     * C ( ( 1 - P "\"\"\" - P "\r" ) ^ 0 )
593     * L "}""
594     *
595     * EOL
596     ) ^ 0
597     * L "{\\PitonStyle{String.Long}{"
598     * C ( ( 1 - P "\"\"\" - P "\r" ) ^ 0 )
599     *
600     * C ( P "\"\"\" )
601     * L "}""
602
603
604 local LongString = SingleLongString + DoubleLongString
605
606
607 local Expression =
608     P { "E" ,
609         E = ( 1 - S "{}()[]\r," ) ^ 0
610         *
611         (
612             ( P {" * V "F" * P "}""
613             + P "(" * V "F" * P ")"
614             + P "[" * V "F" * P "]") * ( 1 - S "{}()[]\r," ) ^ 0
615         ) ^ 0 ,
616         F = ( 1 - S "{}()[]\r\"\"") ^ 0
617         *
618         (
619             P "" * ( P "\\" + 1 - S"\r" )^0 * P ""
620             + P "\\" * ( P "\\" + 1 - S"\r" )^0 * P "\\""
621             + P {" * V "F" * P "}""
622             + P "(" * V "F" * P ")"
623             + P "[" * V "F" * P "]"
624         ) * ( 1 - S "{}()[]\r\"\"") ^ 0 ) ^ 0 ,
625     }
626
627 local Param = SkipSpace * K ( identifier , '' ) * SkipSpace
628         *
629         ( K ( P "=" * Expression , 'InitialValues' )
630             + K ( P ":" , '' ) * SkipSpace * K ( letter^1 , 'Name.Type' )
631             + SkipSpace * K ( alphanum ^ 1 , '' ) * SkipSpace
632
633 local Params = Param * ( K ( P ",," , '' ) * Param ) ^ 0
634
635 local StringDoc = K ( P "\"\"\"", 'String.Doc' )
636         *
637         ( K ( (1 - P "\"\"\" - P "\r" ) ^ 0 , 'String.Doc' ) * EOL ) ^ 0
638         *
639         K ( ( 1 - P "\"\"\" - P "\r" ) ^ 0 * P "\"\"\"", 'String.Doc' )
640         +
641         K ( P """" , 'String.Doc' )
642         *
643         ( K ( (1 - P """" - P "\r" ) ^ 0 , 'String.Doc' ) * EOL ) ^ 0
644         *
645         K ( ( 1 - P """" - P "\r" ) ^ 0 * P """" , 'String.Doc' )
646
647 local CommentMath = P "$" * K ( ( 1 - S "$\r" ) ^ 1 , 'Comment.Math' ) * P "$"
648
649
650 local Comment = L ( "{}\\PitonStyle{Comment}{"
651         *
652         C ( P "#" ) * ( CommentMath + C ( ( 1 - S "$\r" ) ^ 1 ) ) ^ 0
653         *
654         L "}"")
655         *
656         ( EOL + -1 )
657
658 local CommentLaTeX =

```

```

648 P "##"
649 * L "{\\PitonStyle{Comment.LaTeX}{\\ignorespaces"
650 * Ct ( C ( ( 1 - P "\r" ) ^ 0 ) )
651 * L "}}"
652 * ( EOL + -1 )
653
654 local DefFunction =
655 K ( P "def" , 'Keyword' )
656 * ( Space
657 * K ( identifier , 'Name.Function' )
658 * ( SkipSpace * K ( P "(" , '' ) * Params * K ( P ")" , '' ) ) ^ -1
659 * ( SkipSpace
660 * K ( ( 1 - S ":\r" )^0 , 'Post.Function' )
661 * K ( P ":" , 'Keyword' )
662 * SkipSpace
663 * ( EOL + CommentLaTeX + Comment )
664 * SkipSpace
665 * StringDoc ) ^ -1
666 ) ^ -1
667
668 local ItemDict = ShortString * SkipSpace * C ( P ":" ) * K ( Expression , 'Dict.Value' )
669
670 local ItemOfSet = SkipSpace * ( ItemDict + ShortString ) * SkipSpace
671
672 local Set = C ( P "{" )
673 * ItemOfSet * ( C ( P "," ) * ItemOfSet ) ^ 0
674 * C ( P "}" )
675
676
677 local Operator = K ( P "!=" + P "==" + P "<<" + P ">>" + S "--+/*%=<>&.@|" , 'Operator')
678
679 local OperatorWord = K ( P "in" + P "is" + P "and" + P "or" + P "not" , 'Operator.Word')
680
681 local SyntaxPython =
682 ( ( space - P "\r" ) ^ 0 * P "\r" ) ^ -1 *
683 ( ( space^1 * -1 )
684 + EOL
685 + Space
686 + Escape
687 + CommentLaTeX
688 + LongString
689 + Comment
690 + ExceptionInConsole
691 + Set
692 + Delim
693 + Class * ( Space + Punct + EOL )
694 + Namespace * ( Space + Punct + EOL )
695 + ImportAs
696 + RaiseException
697 + Keyword * ( Space + Punct + EOL )
698 + DefFunction
699 + ShortString
700 + Decorator * ( Space + Punct + EOL )
701 + Operator
702 + OperatorWord * ( Space + Punct + EOL )
703 + Builtin * ( Space + Punct + EOL )
704 + Identifier
705 + Number
706 + Word
707 ) ^ 0 * -1
708
709
710 local MinimalSyntax =

```

```

711     P { "S" ;
712         S = K ( (1 - P "\r" ) ^ 0 , '') + EOL * S
713     }
714
715
716 function Parse(code)
717     local t = Ct(SyntaxPython) : match(code)
718     tex.sprint( luatexbase.catcodetables.expl , '\\__piton_begin_line:' )
719     if t then else t = Ct(MinimalSyntax) : match(code) end
720     for i = 1 , #t do
721         if type(t[i]) == 'string'
722             then
723                 tex.sprint(luatexbase.catcodetables.CatcodeTableOther, t[i])
724             else
725                 tex.tprint(t[i])
726             end
727         end
728     tex.sprint( luatexbase.catcodetables.expl , '\\__piton_end_line:' )
729 end
730
731 function ParseFile(name)
732     s = ''
733     for line in io.lines(name) do s = s .. '\r' .. line end
734     Parse(s)
735 end
736
737
738 function define_gobble_syntax(n)
739     GobbleSyntax = ( 1 - P "\r" ) ^ (-n) * C ( ( 1 - P "\r" ) ^0 )
740             * ( C ( P "\r" )
741                 * ( 1 - P "\r" ) ^ (-n)
742                 * C ( ( 1 - P "\r" ) ^0 )
743             ) ^ 0
744 end
745
746 function GobbleParse(code)
747     local t = Ct(GobbleSyntax):match(code)
748     local new_code = ""
749     for i = 1 , #t do
750         new_code = new_code .. t[i]
751     end
752     Parse(new_code)
753 end
754
755 function add(acc,new_value)
756     return acc + new_value
757 end
758
759
760
761
762 --[[ The following LPEG returns as capture the minimal number of spaces at
763 the beginning of the lines of code]]
764 AutoGobbleSyntax =
765     ( space ^ 0 * P "\r" ) ^ -1
766     * Cf (
767         (
768             ( P " " ) ^ 0 * P "\r"
769             +
770             Cf ( Cc(0) * ( P " " * Cc(1) ) ^ 0 , add )
771             * ( 1 - P " " ) * ( 1 - P "\r" ) ^ 0 * P "\r"
772         ) ^ 0
773     *

```

```

774     ( Cf ( Cc(0) * ( P " " * Cc(1) ) ^ 0 , add )
775     * ( 1 - P " " ) * ( 1 - P "\r" ) ^ 0 ) ^ -1 ,
776     math.min
777   )
778
779 function AutoGobbleParse(code)
780   local n = AutoGobbleSyntax:match(code)
781   if n==0
782     then Parse(code)
783   else define_gobble_syntax(n)
784     GobbleParse(code)
785   end
786 end
787
788
789 --[[ The following LPEG returns as capture the number of spaces at the last line,
790 that is to say begin the \end{Piton} ]]
791
792 EnvGobbleSyntax =
793   ( ( 1 - P "\r" ) ^ 0 * P "\r" ) ^ 0
794   * Cf ( Cc(0) * ( P " " * Cc(1) ) ^ 0 , add ) * -1
795
796 function EnvGobbleParse(code)
797   local n = EnvGobbleSyntax:match(code)
798   if n==0
799     then Parse(code)
800   else define_gobble_syntax(n)
801     GobbleParse(code)
802   end
803 end
804 \end{luacode*}

```

5 History

Changes between versions 0.6 and 0.7

New keys `resume`, `splittable` and `background-color` in `\PitonOptions`.

The file `piton.lua` has been embedded in the file `piton.sty`. That means that the extension `piton` is now enterily contained in the file `piton.sty`.