

Package ‘dress.graph’

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Type Package

Title Diffusive Recursive Structural Similarity on Graphs

Version 0.1.2

Description Compute per-edge similarity values on graphs using the DRESS (Diffusive Recursive Structural Similarity) algorithm. Supports weighted/unweighted and directed/undirected graphs. Iterative fixed-point fitting converges to stable edge scores that capture neighbourhood overlap structure.

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Encoding UTF-8

NeedsCompilation yes

SystemRequirements OpenMP

Author Eduar Castrillo Velilla [aut, cre]

Maintainer Eduar Castrillo Velilla <velicast@outlook.com>

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dress_fit	<i>Compute DRESS Edge Similarity on Graphs</i>
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Description

Build a DRESS graph from an edge list and run iterative fitting to compute per-edge structural similarity values.

Usage

```
dress_fit(n_vertices, sources, targets, weights = NULL,
          variant = DRESS_UNDIRECTED, max_iterations = 100L,
          epsilon = 1e-6, precompute_intercepts = FALSE)
```

```
dress_version()
```

```
DRESS_UNDIRECTED
```

```
DRESS_DIRECTED
```

```
DRESS_FORWARD
```

```
DRESS_BACKWARD
```

Arguments

<code>n_vertices</code>	Integer. Number of vertices (vertex ids must be in $0 \dots n_vertices - 1$).
<code>sources</code>	Integer vector of length E – edge source endpoints (0-based).
<code>targets</code>	Integer vector of length E – edge target endpoints (0-based).
<code>weights</code>	Optional numeric vector of length E – per-edge weights. <code>NULL</code> (default) gives every edge weight 1.
<code>variant</code>	Graph variant (default <code>DRESS_UNDIRECTED</code>). One of <code>DRESS_UNDIRECTED</code> (0), <code>DRESS_DIRECTED</code> (1), <code>DRESS_FORWARD</code> (2), <code>DRESS_BACKWARD</code> (3).
<code>max_iterations</code>	Maximum number of fitting iterations (default 100).
<code>epsilon</code>	Convergence threshold – stop when the max per-edge change falls below this value (default $1e-6$).
<code>precompute_intercepts</code>	Logical. Pre-compute common-neighbor index for faster iteration at the cost of more memory (default <code>FALSE</code>).

Value

A list with components:

<code>sources</code>	Integer vector [E] – edge source endpoints (0-based).
<code>targets</code>	Integer vector [E] – edge target endpoints (0-based).
<code>edge_dress</code>	Numeric vector [E] – DRESS similarity per edge.
<code>edge_weight</code>	Numeric vector [E] – variant-specific weight.
<code>node_dress</code>	Numeric vector [N] – per-node norm.
<code>iterations</code>	Integer – number of iterations performed.
<code>delta</code>	Numeric – final max per-edge change.

References

E. Castrillo, E. Leon, J. Gomez. Dynamic Structural Similarity on Graphs. arXiv:1805.01419, 2018.

Examples

```
# Triangle + pendant: 0-1, 1-2, 2-0, 2-3  
res <- dress_fit(4L, c(0L,1L,2L,2L), c(1L,2L,0L,3L))  
res$edge_dress
```

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