

Package ‘vrpr’

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Title Vehicle Routing Problem Solver Built on 'PyVRP'

Version 0.1.0

Description A 'tidyverse'-style interface to high-performance vehicle routing problem (VRP) solving. Vendors the C++ core of the 'PyVRP' solver (<<https://github.com/PyVRP/PyVRP>>) and rewires it through 'cpp11', with no 'Python' runtime dependency. Supports the capacitated VRP, time windows, multiple depots, heterogeneous fleets, prize-collecting and multi-trip variants, driven by an iterated local search metaheuristic.

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URL <https://github.com/StrategicProjects/vrpr>,
<https://strategicprojects.github.io/vrpr/>

BugReports <https://github.com/StrategicProjects/vrpr/issues>

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withr

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Contents

add_clients	2
add_client_group	3
add_depot	3
add_vehicle_type	4
cost	5
ils_params	6
plot.vrpr_model	7
plot.vrpr_result	7
read_solomon	8
read_vrplib	8
routes	9
solution_cost	9
summary.vrpr_result	10
unvisited_clients	10
vrpr_stop	11
vrp_cost_evaluator	11
vrp_model	12
vrp_problem_data	13
vrp_random_solution	13
vrp_solution	14
vrp_solve	14

Index 16

add_clients	<i>Add clients to the model</i>
-------------	---------------------------------

Description

Add clients to the model

Usage

```
add_clients(model, data)
```

Arguments

model	A vrpr_model.
data	A tibble/data.frame with at least the columns x and y. Optional columns: demand (delivery), pickup, tw_early, tw_late, service, release_time, prize, required. The time-window columns (tw_early/tw_late/service) enable the VRPTW; pickup enables simultaneous pickup and delivery / backhaul.

Value

The updated vrpr_model.

add_client_group	<i>Add a mutually exclusive group of clients</i>
------------------	--

Description

Defines a group from which at most one client is visited (or exactly one if `required = TRUE`). Useful for prize-collecting with exclusive alternatives (e.g. serving one of several equivalent points). Clients in the group automatically become optional (`individual required = FALSE`); use `prize` to encourage a visit.

Usage

```
add_client_group(model, clients, required = FALSE)
```

Arguments

model	A vrpr_model.
clients	Vector of client numbers (1-based, in the order of add_clients()) that form the group.
required	If TRUE, exactly one client in the group must be visited; if FALSE (default), at most one.

Value

The updated vrpr_model.

add_depot	<i>Add a depot to the model</i>
-----------	---------------------------------

Description

Add a depot to the model

Usage

```
add_depot(model, x, y, tw_early = 0, tw_late = Inf, service = 0)
```

Arguments

model	A vrpr_model.
x, y	Depot coordinates.
tw_early, tw_late	Depot time window (opening/closing). tw_late = Inf leaves the closing time unconstrained.
service	Service time at the depot (e.g. loading), per trip.

Value

The updated vrpr_model.

add_vehicle_type	<i>Add a vehicle type to the model</i>
------------------	--

Description

Add a vehicle type to the model

Usage

```
add_vehicle_type(
  model,
  num_available,
  capacity,
  fixed_cost = 0,
  tw_early = 0,
  tw_late = Inf,
  max_duration = Inf,
  unit_distance_cost = 1,
  unit_duration_cost = 0,
  depot = 1L,
  start_depot = depot,
  end_depot = depot,
  reload_depots = integer(0),
  max_reloads = Inf
)
```

Arguments

model	A vrpr_model.
num_available	Number of vehicles available of this type.
capacity	Vehicle capacity.
fixed_cost	Fixed cost per vehicle used.

<code>tw_early, tw_late</code>	Vehicle shift time window (start/end). <code>tw_late = Inf</code> leaves the end of the shift unconstrained.
<code>max_duration</code>	Maximum route duration. <code>Inf</code> = unconstrained.
<code>unit_distance_cost, unit_duration_cost</code>	Variable cost per unit of distance and of duration for this type. Varying these (and capacity, <code>fixed_cost</code>) across calls enables a heterogeneous fleet .
<code>depot</code>	Index (1-based) of the depot vehicles of this type start from and return to. Shortcut to set <code>start_depot</code> and <code>end_depot</code> together.
<code>start_depot, end_depot</code>	Indices (1-based) of the start and end depots, in the order of <code>add_depot()</code> . Varying them across types enables the MDVRP (multiple depots).
<code>reload_depots</code>	Indices (1-based) of depots where vehicles of this type may reload/empty mid-route, enabling multi-trip routes. Empty (default) = no reloading.
<code>max_reloads</code>	Maximum number of reloads per route. <code>Inf</code> = unconstrained.

Details

Call `add_vehicle_type()` several times for a fleet with multiple vehicle types (different capacities, costs, shifts or depots).

Value

The updated `vrpr_model`.

<code>cost</code>	<i>Cost of a result or solution</i>
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Description

Cost of a result or solution

Usage

```
cost(x, ...)
```

Arguments

<code>x</code>	A <code>vrp_solve()</code> result or a <code>vrp_solution()</code> .
<code>...</code>	Unused.

Value

The objective cost (a numeric scalar); `Inf` if no feasible solution was found.

ils_params	<i>ILS solver parameters</i>
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Description

ILS solver parameters

Usage

```
ils_params(  
    num_neighbours = 20L,  
    min_perturbations = 1L,  
    max_perturbations = 25L,  
    init_load = 20,  
    init_tw = 6,  
    init_dist = 6,  
    history_length = 300L,  
    num_iters_no_improvement = 150000L,  
    exhaustive_on_best = TRUE  
)
```

Arguments

`num_neighbours` Granular neighbourhood size (k neighbours per client).

`min_perturbations, max_perturbations`
Range of perturbations per iteration.

`init_load, init_tw, init_dist`
Initial penalties.

`history_length` Length of the late-acceptance history (> 0). Default 300, as in PyVRP.

`num_iters_no_improvement`
Iterations without improvement before restarting from the best.

`exhaustive_on_best`
Refine each new best with an exhaustive search?

Value

A list of parameters.

plot.vrpr_model	<i>Plot a VRP model (depots and clients only)</i>
-----------------	---

Description

Plot a VRP model (depots and clients only)

Usage

```
## S3 method for class 'vrpr_model'  
plot(x, ...)
```

Arguments

x	A vrpr_model() .
...	Unused.

Value

A ggplot object.

plot.vrpr_result	<i>Plot the solution of a VRP result</i>
------------------	--

Description

Draws depots, clients and the routes (one colour per route) over the instance coordinates. Unvisited optional clients (prize-collecting) appear as hollow circles.

Usage

```
## S3 method for class 'vrpr_result'  
plot(x, show_clients = TRUE, ...)
```

Arguments

x	A vrpr_solve() result.
show_clients	Reserved; clients are always drawn.
...	Unused.

Value

A ggplot object.

read_solomon	<i>Read a VRPTW instance in Solomon format</i>
--------------	--

Description

Reads VRPTW instances in Solomon (and Gehring-Homberger) format, with the VEHICLE section (number and capacity) and the CUSTOMER table (coordinates, demand, time window and service time). Customer 0 is the depot.

Usage

```
read_solomon(path, num_vehicles = NULL)
```

Arguments

path	Path to the file.
num_vehicles	Number of vehicles; if NULL, uses the value from the file.

Value

A [vrp_model\(\)](#) ready for [vrp_solve\(\)](#).

read_vrplib	<i>Read an instance in VRPLIB / TSPLIB format</i>
-------------	---

Description

Reads CVRP (and VRPTW) instances in VRPLIB/CVRPLIB format (extended TSPLIB), such as the X set by Uchoa et al. Supports Euclidean coordinates (EDGE_WEIGHT_TYPE : EUC_2D); time-window and service-time sections are read when present.

Usage

```
read_vrplib(path, num_vehicles = NULL)
```

Arguments

path	Path to the .vrp file.
num_vehicles	Number of available vehicles. If NULL, uses the VEHICLES/TRUCKS field, the -k<n> suffix in the name, or – as a last resort – the number of clients (always feasible).

Value

A [vrp_model\(\)](#) ready for [vrp_solve\(\)](#).

routes	<i>Routes of a solution, in long (tidy) format</i>
--------	--

Description

Routes of a solution, in long (tidy) format

Usage

```
routes(x, ...)
```

Arguments

x	A <code>vrp_solution()</code> .
...	Unused.

Value

A tibble with one row per visit: `route_id`, `depot` (start depot, 1-based), `position`, `client`, `vehicle_type`, `start_service` (start of service) and `wait` (waiting time). The last two are only meaningful with time windows (VRPTW); `depot` varies in the MDVRP.

solution_cost	<i>Cost of a solution</i>
---------------	---------------------------

Description

Cost of a solution

Usage

```
solution_cost(solution, cost_evaluator = NULL)
```

Arguments

solution	A <code>vrp_solution()</code> .
cost_evaluator	A <code>vrp_cost_evaluator()</code> . If NULL, uses an evaluator with unit penalties.

Value

The penalised cost (a numeric scalar). For feasible solutions this is the objective cost; the `feasible` attribute reports feasibility.

summary.vrpr_result *One-row summary of a result (tibble)*

Description

One-row summary of a result (tibble)

Usage

```
## S3 method for class 'vrpr_result'  
summary(object, ...)
```

Arguments

object	A <code>vrp_solve()</code> result.
...	Unused.

Value

A one-row tibble with cost, feasibility, number of routes, iterations and runtime.

unvisited_clients *Unvisited optional clients*

Description

In prize-collecting problems, clients with `required = FALSE` may be left out if the prize does not offset the routing cost.

Usage

```
unvisited_clients(x, ...)
```

Arguments

x	A <code>vrp_solve()</code> result.
...	Unused.

Value

An integer vector of the (1-based) client numbers not visited.

vrpr_stop	<i>Solver stopping criteria</i>
-----------	---------------------------------

Description

Control when the iterated local search loop should terminate. Each function returns a callable object (closure) that the solver invokes every iteration, receiving the cost of the current best solution and returning TRUE to stop.

Usage

```
max_runtime(seconds)
```

```
max_iterations(max_iters)
```

```
no_improvement(n)
```

```
first_feasible()
```

Arguments

seconds Maximum run time, in seconds.

max_iters Maximum number of iterations.

n Number of consecutive iterations without improvement before stopping.

Details

These are the R equivalent of PyVRP's `pyvrp.stop` module.

Value

An object of class `vrpr_stop`: a function `function(best_cost, feasible)` returning TRUE/FALSE.

vrp_cost_evaluator	<i>Cost evaluator (CostEvaluator)</i>
--------------------	---------------------------------------

Description

Creates a penalised-cost evaluator. Penalties multiply constraint violations (load, time window, maximum distance) to form the smoothed cost the solver minimises. For a *feasible* solution, the penalised cost equals the objective cost.

Usage

```
vrp_cost_evaluator(load_penalties = 1, tw_penalty = 1, dist_penalty = 1)
```

Arguments

- `load_penalties` Penalty per unit of excess load, per load dimension. A scalar is recycled across all dimensions.
- `tw_penalty` Penalty per unit of time warp (time-window violation).
- `dist_penalty` Penalty per unit of distance above the maximum.

Value

A `vrpr_cost_evaluator` object.

`vrp_model`*Build a vehicle routing (VRP) model*

Description

`vrp_model()` creates an empty model to which depots, clients and vehicle types are added via the pipe (`|>`). It is the tidy equivalent of PyVRP's `Model` class – the data boundary uses tibbles, not one object at a time.

Usage

```
vrp_model()
```

Value

A `vrpr_model` object.

Examples

```
clients <- tibble::tibble(  
  x = c(10, 25, 40), y = c(5, 30, 12),  
  demand = c(10, 15, 8)  
)  
m <- vrp_model() |>  
  add_depot(x = 0, y = 0) |>  
  add_clients(clients) |>  
  add_vehicle_type(num_available = 5, capacity = 100)  
m
```

vrp_problem_data	<i>Assemble the problem data (ProblemData) from a model</i>
------------------	---

Description

Builds PyVRP's C++ ProblemData structure from a `vrp_model()`. Locations follow PyVRP's convention: depots first (low indices), then clients.

Usage

```
vrp_problem_data(model, distance = NULL, duration = NULL)
```

Arguments

model	A <code>vrp_model()</code> with at least one depot and one vehicle type.
distance, duration	Matrices (numeric, $n \times n$, locations in depots-then-clients order) of distance and duration. If NULL, they are computed as the rounded Euclidean distance between coordinates; duration defaults to distance.

Details

Integer measures (distance, duration, cost, load) travel as R numeric with integer semantics; non-integer values are rejected at the C++ boundary. Use Inf for "unconstrained" limits (e.g. `tw_late`).

Value

A `vrpr_problem_data` object (a wrapper around a C++ external pointer).

vrp_random_solution	<i>Generate a random solution</i>
---------------------	-----------------------------------

Description

Generate a random solution

Usage

```
vrp_random_solution(problem_data, seed = 42L)
```

Arguments

problem_data	A <code>vrp_problem_data()</code> .
seed	Integer seed.

Value

A `vrpr_solution` object.

vrp_solution	<i>Build a solution from explicit routes</i>
--------------	--

Description

Build a solution from explicit routes

Usage

```
vrp_solution(problem_data, routes)
```

Arguments

problem_data	A vrp_problem_data() .
routes	A list of integer vectors; each vector is a route given as <i>client numbers</i> (1..n_clients), in visit order. All routes use the first vehicle type.

Value

A `vrpr_solution` object.

vrp_solve	<i>Solve a VRP model</i>
-----------	--------------------------

Description

Runs the iterated local search (ILS) solver on a model, using PyVRP's vendored C++ core.

Usage

```
vrp_solve(model, stop, seed = 42L, params = ils_params(), display = TRUE)
```

Arguments

model	A vrp_model() or an already-assembled vrp_problem_data() .
stop	A stopping criterion (see vrpr_stop), e.g. <code>max_runtime(10)</code> .
seed	Integer seed for reproducibility.
params	Solver parameters (see ils_params()).
display	Show progress via <code>{cli}</code> ?

Value

A `vrpr_result` object with the best solution, cost, routes and run statistics. Use [cost\(\)](#), [routes\(\)](#) and [summary\(\)](#) to inspect it.

Examples

```
clients <- tibble::tibble(
  x = c(10, 25, 40, 15), y = c(5, 30, 12, 22),
  demand = c(10, 15, 8, 12)
)
res <- vrp_model() |>
  add_depot(x = 0, y = 0) |>
  add_clients(clients) |>
  add_vehicle_type(num_available = 3, capacity = 50) |>
  vrp_solve(stop = max_iterations(200), display = FALSE)

cost(res)
routes(res)
```

Index

add_client_group, 3
add_clients, 2
add_clients(), 3
add_depot, 3
add_depot(), 5
add_vehicle_type, 4

cost, 5
cost(), 14

first_feasible (vrpr_stop), 11

ils_params, 6
ils_params(), 14

max_iterations (vrpr_stop), 11
max_runtime (vrpr_stop), 11

no_improvement (vrpr_stop), 11

plot.vrpr_model, 7
plot.vrpr_result, 7

read_solomon, 8
read_vrplib, 8
routes, 9
routes(), 14

solution_cost, 9
summary(), 14
summary.vrpr_result, 10

unvisited_clients, 10

vrp_cost_evaluator, 11
vrp_cost_evaluator(), 9
vrp_model, 12
vrp_model(), 7, 8, 13, 14
vrp_problem_data, 13
vrp_problem_data(), 13, 14
vrp_random_solution, 13
vrp_solution, 14
vrp_solution(), 5, 9
vrp_solve, 14
vrp_solve(), 5, 7, 8, 10
vrpr_stop, 11, 14